

# IV. THE LAW OF FREQUENCIES

## 1. INTRODUCTION

Imagine for one minute a world with no diseases. A world in which we need no medicine or doctors other than surgeons to assemble your broken bones. A world where we have to fear no pathogen, where we need no vaccination because we could cure anything in hours. And more importantly we could prevent any infection rather than treat it.

Well, perhaps it is as simple as  $2 + 2$  or it should rather be said  $2 \times 2$ .

## 2. THE RULES OF THE LAW OF FREQUENCIES

### **RULE NUMBER 1 - MULTIPLICATION**

You can multiply any number by any number and as many numbers as you like by one another. Whatever the result the new number will resonate with any of those numbers used to calculate it.

E.g.

2Hz x 3Hz equals 6Hz. A wave of 6Hz resonates at 6 cycles per second which also resonates with 2Hz and 3Hz.

Just to clarify - this is not about physics. This is about mathematics!

### **RULE NUMBER 2 - RECALIBRATION**

What happens when the number gets out of control? It is very simple - any number can be multiplied and in this case it can be reduced through dividing by number 10 or its multiplication - e.g. 100, 1000 and so on.

E.g.

23425027045237052370402.2451237834Hz can be reduced to  
2342.50270452370523704022451237834Hz or  
23.4250270452370523704022451237834Hz or  
23.42-23.43Hz

Small piece of advice:

Do all your calculations in Excel, Numbers or another spread sheet. Each and every number and decimal point is very important.

### **RULE NUMBER 3 - THE WORKING RANGE**

Now - if you have understood the above two rules then we need to analyse this simple Rule No. 3. And the rule is simple - work between 10 and 100Hz when doing your final math.

And for the reason behind it has been described in detail in the next Point No. 3. Also there is no point in working on high kHz let alone MHz. Stick to Hertz under 1kHz and the use of such values cannot cause harm to anybody.

### **3. EQUIPMENT CALIBRATION IS THE KEY**

For a long time and by many people it was said that higher numbers work better than lower. Remember - anything you had heard before DO NOT TRUST!

Everything (almost certainly), unless proven mathematically is wrong. In this particular case my statement is based on mathematical statement by one of the Rife machine manufacturers.

Imagine that most Rife machines have 0.05% calibration tolerances. This means that on the scale from 10Hz to 100Hz the accuracy is +/-0.025Hz. And if you go from 100Hz to 1000Hz then this values is 10 time higher +/-0.25Hz and so on.

Lets set another example for number of Schumann Field: 7831.42Hz. If you wanted to apply this number as the exact 7831.42Hz your chances of hitting this frequency with a rife machine is 1 in 400. Potentially...

Now - if you reduce it to 78.30-78.33Hz and apply it as a range your chances are almost 100%.

And there is no difference if 7831.42Hz or 78.3142Hz values are applied. Remember - every new number retain between 10Hz and 100Hz and create as a range up and down by +/-0.025Hz proportionate to 100Hz value.

E.g.

40.00Hz only needs to be 39.99-40.01Hz

or 100.00Hz would be 99.975-100.025Hz

You might think this makes no difference - well, you are a fool if you think you can work on exact numbers with frequency generators. Always apply a range, always! This is why people fail to see results when rifing!

#### **4. HOW DOES IT WORKS WHEN MULTIPLYING “SLICE” NUMBERS**

Someone might say - why don't we just blindly multiply an endless amount of “slice” numbers.

First thing is to explain what is a slice number - knowing that we can work very efficiently between 1Hz and 10Hz we could then create a list of frequencies which could be multiplied into one by even cutting from 1 to 10 at previously predetermined spacing - e.g. 0.01 or 0.000001.

This was obvious one of the ideas I put my Computer to use. I multiplied approximate 90 million of slice frequencies and then 900 millions of numbers into one.

The task took 3 days for my laptop to complete all of the calculations. The major surprise was that the first number when multiplied by “INFINITY” number gave us the second number calculated by computer.

#### **5. THE INFINITY NUMBER AND THE NUMBER 3 (THREE)**

Using kinesiology and Vega testing I made some enquiries on developing numbers with the use of quantum consciousness. And the number which was given to me by such an enquiry was 1331.02Hz.

If you calculate xxxx by 1331.02Hz you get the 29xx.xxHz

Interesting thing is that computer calculated number was almost identical for 1 billion slices.

However - I then used 1331.01485328644Hz to multiply by each other presuming that this number if used to multiply 1 billion by that it would take us to 10 billion rather than relying on 30 days of calculations.

And then so on to infinity.

An interesting fact was that if you multiply 1331.01485328644 28 times by itself it gives us number 3. With obviously very minor adjustments.

The same adjustment if applied gives us spot on two numbers - one with application of IT and another with kinesiology.

There is no scientific proof to it by the coincidence is of a huge magnitude. Perhaps this can be used one day by someone in another discovery.

## **6. THE CANCELLING FREQUENCIES**

Having compressed a billion frequencies into one and then having to enhance that number by almost an infinite number by using number three multiply millions of times the result came short of expectations...

As a result of it I came to a simple conclusion - as well as positive there are also (not negative) but cancelling frequencies which simply neutralise the good ones. And this is why the billion frequency came short of what it was anticipated to do.

So the research had to continue - as with anything there is always reason behind it.

## **7. THE RIFE FREQUENCIES**

Mr Royal Raymond Rife and his discoveries were ground breaking for his era. Including discovery of a virus causing majority of cancer cases till today.

It is somewhat strange that he failed to make this discovery 100 years ago as it seems too primitive to be even considered. Very strange to contemplate that we had to wait another century to make this simple conclusion.

Nevertheless - if anybody wants to fast-track their recovery all they have to do is multiply any known frequency into one and apply as one - subject to Point 8 - see below.

## 8. VEGA TESTING & KINESIOLOGY

Whatever has been calculated in Excel it has to be checked with Vega Testing. These are very unique numbers (although we might have thousands of them) which must be proven to resonate. You can use Vega test technique in doing so or you can use kinesiology as an alternative.

Both methods should be equally good, although Vega Test is the preferred method.

Even a slight deviation from the correct number will bring no desired result - null! That is how accurate these calculations have to be.

## 9. NOTHING IS IMPOSSIBLE

So - how does it work or where does this knowledge comes from?

Our biggest problem as humans is our arrogance and primitivism.

Starting with the second - primitivism is what has taken us towards this genocide we created on this planet. Mind control and population control stopping millions of physicists from applying simple physics in curing "incurable diseases".

And the first thing - arrogance. The best thing is to bring up this motto: "Create a lie as big as possible, repeat it thousands of times and it becomes true!"

*Joseph Goebbels - the head of the Nazi Ministry of Propaganda*

The moment someone says things like curing impossible with a single number is possible, time travel, distance travel faster than a speed of light - these people are ridiculed straight away. By thousands of Agents of those occupying this planet. Those who turned our planet into a farm or a factory. Because we are nothing by a cattle. As stupid as cattle and we are nothing but cattle. At least 99.999% of population.

A genius who can prove everybody wrong is only born once every 500 years. This day may well have been in December of 1975.

This other person who made a similar impact on the humanity was Nicolas Copernicus born 19<sup>th</sup> February 1473.

## 10. THE HOLY GRAIL

Whether it is within your comprehension or not such a number exists. And unless you think it is possible this discovery will never be made.

By having these few rules described above and in case if nobody has made this discovery to date your polygon to show off is still up for grabs. The below are a little help with standing up to the authorities who tell us we must suffer and die a lot earlier than we should.

The Holy Grail frequency does exist and it is not such a massive space to cover between 10Hz and 100Hz to make this discovery...

Refer to Section - Holy Grail for more details.

## 11. A FEW HANDY NUMBERS

Starting with 7831.42Hz - apply 78.30-78.33Hz - the Schumann field - the reason we are alive! This number only works with biological pathogens.

4010.03Hz - apply 40.09-40.11Hz

5190.22Hz - apply 51.89-51.92Hz

4531.37Hz - apply 45.30-45.33Hz

7821.92Hz - apply 78.21-78.23Hz

As you can see these numbers are as accurate as 6 digits as a minimum. Yet trying to apply them as accurately as shown could come with a miserable result. Running them subtracted by 100 with expanded range of about +/-0.025Hz@100Hz is the safest bet you can make with your life.

## 12. A REAL EXAMPLE

This is just a small extract with universal frequencies (each of them can zap almost anything with exception of Nanotechnology and Morgellons) which are simply compressed like a music into one single number.

This is how it works:

8259.14	Hz	45.4956014377424	45.50	45.49-45.51	Hz (adjustment)
8255.26	Hz	37.5578018724937	37.56	37.55-37.57	Hz (adjustment)
8127.33	Hz	30.5244649892374	30.525	30.53-30.54	Hz (adjustment)
8343.34	Hz	25.4675989723304	25.47	25.46-25.48	Hz (adjustment)
8087.82	Hz	20.5977356320393	20.60	20.59-20.61	Hz (adjustment)
8377.21	Hz	17.2551556914076	17.255	17.25-17.26	Hz (adjustment)
8203.45	Hz	14.1551806956678	14.155	14.15-14.16	Hz (adjustment)
8201.62	Hz	11.6095413097203	11.61	11.60-11.62	Hz (adjustment)
8203.73	Hz	95.2415423287917	95.24	95.23-95.25	Hz (adjustment)
8212.72	Hz	78.2192119514514	78.22	78.21-78.23	Hz (adjustment)